D. Vorseth

DEEP CREEK WATER USER'S MEETING March 28, 1973

Those present were:

Raymond Murray Robert Justice O. J. Cook Farrell Simmons DeVon J. McKee Duane L. McKee Loris L. Wooley Martin Huber Bob Guy

Forrest Goodrich
David Jenkins
Travers Nielson
Pear Martinsen
Glenn Huber
M. Lynn Martinsen
Dorothy Luck
Marvin Huber
Gary Cupp

Bob Guy Presiding Minutes taken by Gary Cupp

Bob read minutes of 1972 meeting. Minutes approved as read.

Financial Statement for 1972 was read by Bob. Delinquent water asessments were brought up. Edgar Jones rights are not to be delivered to until assessment has been paid. Statement approved as read.

Bob reviewed 1972 Commissioner's report. Commissioner was absent. Discussion on Ute Indian rights on Mosby Creek at Julius Park. Two shareholders do not have weirs on their diversions.

Assessment method was brought up for discussion. Lynn Martinson wanted to know how they were assessed. Bob said they are supposed to be assessed on the acre feet delivered.

Method of distinguishing mosby Water and Deep Creek water was questioned, so Bob read the entire report to attempt to clarify division.

Water User's feel if they have to pay a commissioner to check headgates, anyone tampering with gates should be prosecuted to pay for commissioners time. Water User's feel commissioners report should show what water was distributed to whom and how much from which source.

The following men were recommended for commissioner: Forrest Goodrich, Box 125, Tridell, Utah (Phone 247-3596), and Lawrence Caldwell, Lapoint, Utah.

A question was raised on Adjudication and Water Commissioners records. Bob explained what adjudication is and how it works.

After some discussion the 1973 budget was set the same as 1972 budget (\$1,820.94). It was moved by Loris Wooley that the above budget be approved for 1973. This carried by voice vote with no opposed. It was moved by Loris Wooley that the 1973 assessment be set for \$2,000.00. This motion was seconded by Marvin Huber and carried with no opposed.

Single